

The Fokker-Planck equation

From last lecture:

The Fokker-Planck equation describes the change of the probability distribution function with time:

$$\frac{\partial P(x, 0)}{\partial t} \approx -\frac{\partial}{\partial x} [P(x, 0)M_1] + \frac{1}{2} \frac{\partial^2}{\partial x^2} [P(x, 0)M_2],$$

where

$$M_n = \frac{1}{\Delta_t} \int d\tilde{x} \tilde{x}^n D(x + \tilde{x}, \Delta_t | x, 0).$$

Application of the Fokker-Planck equation

What is the stationary probability distribution for a particle in a one dimensional potential $U(x)$ at temperature T , with Brownian dynamics?

We then need to evaluate the integrals over $D(x + \tilde{x}, \Delta_t | x, 0)$, related to the dynamics,

$$x(\Delta_t) = x(0) + \frac{\Delta_t}{\alpha} F + \eta \Delta_t.$$

Write as a delta function!

$$D(x + \tilde{x}, \Delta_t | x, 0) = \delta \left(x + \frac{\Delta_t}{\alpha} F + \eta \Delta_t - (x + \tilde{x}) \right) = \delta \left(\frac{\Delta_t}{\alpha} F + \eta \Delta_t - \tilde{x} \right).$$

The relevant quantities are M_1 and M_2 averaged over the random noise:

$$M_n = \frac{1}{\Delta_t} \left\langle \int d\tilde{x} \tilde{x}^n \delta \left(\frac{\Delta_t}{\alpha} F + \eta \Delta_t - \tilde{x} \right) \right\rangle = \frac{1}{\Delta_t} \left\langle \left(\frac{\Delta_t}{\alpha} F + \eta \Delta_t \right)^n \right\rangle.$$

Application of the Fokker-Planck equation... cont'd

$$\text{With } M_n = \frac{1}{\Delta_t} \left\langle \left(\frac{\Delta_t}{\alpha} F + \eta \Delta_t \right)^n \right\rangle \quad \text{and}$$

$$F = -\partial U / \partial x, \quad \langle \eta \rangle = 0, \quad \langle \eta^2 \rangle = \frac{2T}{\alpha \Delta_t},$$

we get, to lowest order in Δ_t ,

$$M_1 = -\frac{1}{\alpha} \frac{\partial U}{\partial x} + \frac{1}{\Delta_t} \langle \eta \rangle \Delta_t = -\frac{1}{\alpha} \frac{\partial U}{\partial x},$$

and

$$M_2 = \frac{1}{\Delta_t} \left[\left(-\frac{\Delta_t}{\alpha} \frac{\partial U}{\partial x} \right)^2 - \frac{\Delta_t}{\alpha} \frac{\partial U}{\partial x} \langle \eta \rangle \Delta_t + \langle \eta^2 \rangle \Delta_t^2 \right] = \frac{2T}{\alpha}.$$

Stationary solution

Our equation is

$$\frac{\partial P}{\partial t} \approx -\frac{\partial}{\partial x} [PM_1] + \frac{1}{2} \frac{\partial^2}{\partial x^2} [PM_2].$$

With

$$M_1 = -\frac{1}{\alpha} \frac{\partial U}{\partial x}, \quad M_2 = \frac{2T}{\alpha},$$

this becomes

$$\frac{\partial P}{\partial t} \approx \frac{1}{\alpha} \frac{\partial}{\partial x} \left[P \frac{\partial U}{\partial x} \right] + \frac{T}{\alpha} \frac{\partial^2 P}{\partial x^2},$$

Stationary solution... cont'd

We now want to demonstrate that $P \propto e^{-U/T}$ is the stationary solution to the F-P equation, i.e. that it gives $\partial P / \partial t = 0$. First note:

$$P \propto e^{-U/T}, \quad \frac{\partial P}{\partial x} = -\frac{1}{T} \frac{\partial U}{\partial x} P, \quad \frac{\partial^2 P}{\partial x^2} = \left[\frac{1}{T^2} \left(\frac{\partial U}{\partial x} \right)^2 - \frac{1}{T} \frac{\partial^2 U}{\partial x^2} \right] P.$$

We then have

$$\frac{\partial}{\partial x} \left[P \frac{\partial U}{\partial x} \right] = \frac{\partial P}{\partial x} \frac{\partial U}{\partial x} + P \frac{\partial^2 U}{\partial x^2} = -\frac{1}{T} \left(\frac{\partial U}{\partial x} \right)^2 P + \frac{\partial^2 U}{\partial x^2} P.$$

and we arrive at

$$\frac{\partial P}{\partial t} \approx \frac{1}{\alpha} \frac{\partial}{\partial x} \left[P \frac{\partial U}{\partial x} \right] + \frac{T}{\alpha} \frac{\partial^2 P}{\partial x^2} = 0.$$

Monte Carlo simulations

The theoretical treatment of Monte Carlo simulations starts from the concept of a Markov chain but since this is rather abstract we will. . .

- 1 introduce Monte Carlo by considering how the method is used for simulating a gas,
- 2 turn to the formulation in terms of Markov chains as a second step.

Monte Carlo for an interacting gas

In the standard implementation one loops over the particles, $i = 1, \dots, N$:

- 1 Suggest a *random* change of the position of particle i :

$$\mathbf{r}'_i = \mathbf{r}_i + \boldsymbol{\delta}_i,$$

where the $\delta_i^{(x)}$, $\delta_i^{(y)}$, and $\delta_i^{(z)}$, are usually from a rectangular distribution centered around zero, $\in [-b, b)$.

- 2 Let ν denote the initial configuration and μ the new configuration where particle i is at \mathbf{r}'_i . Calculate the energy difference $\Delta U = U_\mu - U_\nu$.
- 3 Accept this new position with probability

$$\alpha_{\nu \rightarrow \mu} = \min \left(e^{-\Delta U/T}, 1 \right).$$

i.e. generate a random number $\xi \in [0, 1)$ and accept the change if $\xi < \alpha_{\nu \rightarrow \mu}$.

Monte Carlo simulations. . . a few remarks

- Monte Carlo is exact! (Other methods are correct only as $\Delta_t \rightarrow 0$.)
- To get a reasonably efficient simulation the range of the suggested changes δ_i should be chosen such that the acceptance ratio is not too far from 50%, say between 30 and 70%.
- To compute the *change* in energy we use

$$\Delta U \equiv U_\mu - U_\nu = \sum_j [u(\mathbf{r}'_i - \mathbf{r}_j) - u(\mathbf{r}_i - \mathbf{r}_j)],$$

which is a computation of order N .

No need to calculate the $\sim N^2/2$ terms in

$$\sum_{i < j} u(\mathbf{r}_{ij}).$$

Markov chains

Note: matrices are here used as a means to describe the dynamics. They are never put into the computer.

Suppose that there is a finite number of possible configurations or multidimensional variables $x^{(\nu)}$.

A Markov chain is a random chain of these variables, x_1, x_2, \dots produced by means of a transition matrix $p_{\nu\mu}$ with the following properties:

- 1 $p_{\nu\mu} \geq 0$,
- 2 $p_{\nu\nu} \neq 1$,
- 3 $\sum_{\mu} p_{\nu\mu} = 1$ for all ν .

- 1 necessary since probabilities have to be non-negative,
- 2 the chain may never come to a halt,
- 3 the total probability to go to some state must always be equal to unity.

Markov chains. . . cont'd

If the chain is ergodic—i.e. if we are not stuck in a limited region of the phase space—then. . .

A random walk according to these transition probabilities will lead to a certain probability distribution $\pi_\nu \equiv \pi(x^{(\nu)})$.

This is a profound result which makes Markov chains very useful.

(One can also relax the condition of a discrete set of possible configurations; Markov chains may also be defined for a continuous configuration space.)

To construct the transition matrix

How should we go about to choose the transition matrix such that a certain probability distribution π_ν is obtained?

A sufficient (but not necessary) condition is to require *detailed balance*, i.e.

$$\pi_\nu p_{\nu\mu} = \pi_\mu p_{\mu\nu}.$$

Consider the probability to be in state μ after a given step, which is

$$\sum_\nu \pi_\nu p_{\nu\mu} = \pi_\mu \sum_\nu p_{\mu\nu} = \pi_\mu.$$

(What is shown here: If we start in the desired probability distribution we will remain in that probability distribution.)

To construct the transition matrix... cont'd

The transition probability may be thought of to consist of two parts.

We write $p_{\nu\mu} = q_{\nu\mu}\alpha_{\nu\mu}$, where

$q_{\nu\mu}$ = probability for the transition to be suggested

$\alpha_{\nu\mu}$ = probability for the transition to be accepted

Note that $q_{\nu\mu}$ in our gas is non-zero only for the small subset of all possible configurations μ with $\mathbf{r}_i^{(\mu)} = \mathbf{r}_i^{(\nu)}$ for $N - 1$ particles and $\mathbf{r}_i^{(\mu)} = \mathbf{r}_i^{(\nu)} + \delta$ for the remaining particle.

Detailed balance may be fulfilled with the following choice for $\alpha_{\nu\mu}$:

$$\alpha_{\nu\mu} = \min\left(\frac{\pi_\mu q_{\mu\nu}}{\pi_\nu q_{\nu\mu}}, 1\right)$$

The Metropolis algorithm

This simplifies for symmetric targeting probabilities $q = q_{\nu\mu} = q_{\mu\nu}$.

$$\alpha_{\nu\mu} = \min\left(\frac{\pi_{\mu}}{\pi_{\nu}}, 1\right)$$

We now demonstrate that this expression leads to detailed balance,

$$\pi_{\nu}p_{\nu\mu} = \pi_{\mu}p_{\mu\nu}.$$

With $p_{\nu\mu} = q\alpha_{\nu\mu}$:

$$\pi_{\nu}p_{\nu\mu} = \pi_{\nu}q\alpha_{\nu\mu} = \pi_{\nu}q\min\left(\frac{\pi_{\mu}}{\pi_{\nu}}, 1\right) = q\min(\pi_{\nu}, \pi_{\mu}).$$

$$\pi_{\mu}p_{\mu\nu} = \pi_{\mu}q\alpha_{\mu\nu} = \pi_{\mu}q\min\left(\frac{\pi_{\nu}}{\pi_{\mu}}, 1\right) = q\min(\pi_{\mu}, \pi_{\nu}).$$

(The same derivation works for the more general $\alpha_{\nu\mu}$.)

Monte Carlo and expectation values

How do we calculate expectation values? Two cases:

- Experiments, MD and MC, with n measurements:

$$\langle A \rangle = \frac{1}{n} \sum_{\nu=1}^n A_{\nu}.$$

Here the configurations appear with a probability $\propto e^{-E_{\nu}/T}$.

- Statistical physics:

$$\langle A \rangle = \sum_{\nu} A_{\nu} P_{\nu} = \frac{1}{Z} \sum_{\nu} A_{\nu} e^{-E_{\nu}/T}.$$

The sum is here over all possible configurations.

Program structure

The program usually consists of a few different parts:

- 1 **Initialization** – Assign initial values to the positions in some way. (Positions from an earlier run. Just random values).
- 2 **Equilibration** – Some time is needed before the Markov chain starts to give configurations from the correct probability distribution. (“Thermalization.” This sometimes needs very long times.)
- 3 **Production** – The actual run when data are collected. Results could also be written to a data file for later analysis.
- 4 **Print out results** – The averages are obtained from `v1sum`. (See below!) With `v2sum` it also becomes possible to determine the standard error.

Production

The part of the run when data are collected. Also write to a data file and a config file for later use.

The below is a good structure for the simulation.

```
for iblock=... {
  for isamp= ... nsamp {
    mc_update(pos);
    measure(pos, vsum);
  }
  write_data(vsum);
  write_conf(pos);
  v1sum[ ] += vsum[ ];
  v2sum[ ] += vsum[ ] * vsum[ ];
}
```